

# 2021 WESTERN PA SPEEDWEEK FORMAT

**TIME TRIALS:** Pill draw for hot lap/qualifying order. Groups will be split up equally into heat races (depending on number of cars) Example: 24 cars divided into 3 heat races (8 cars in each heat), first (8) on draw sheet in 1<sup>st</sup> heat, etc... Divided into 2 or 3 car mini groups for qualifying (Note – Hot laps and qualifying at the same time unless otherwise announced).

Time trials determines only heat race lineups. Times are only counted against the other cars in your heat race group. If you miss your assigned heat race qualifying group, you will be scored with no time and start at the tail of your heat race. Late arriving cars that miss pill draw will qualify at the end of their assigned heat race group and can start no better than 5<sup>th</sup> in their heat.

**2 HEAT RACE FORMAT:** Invert the 4 fastest cars from each heat race group to set the starting grid. Duplicate qualifying times will revert to the fastest 2<sup>nd</sup> lap for the tiebreaker. All cars in each heat transfer to the feature. The top 3 finishers from each heat plus the two fastest overall qualifiers that also finish no worse than 6<sup>th</sup>, but did not finish in a redraw spot, will go to the redraw (8 cars total). The draw order is seeded by finishing position (H1 Winner, H2 Winner, H1 2<sup>nd</sup> Place, etc..). All remaining finishers will fill up starting positions 11<sup>th</sup> and up in the A-Main. Any cars that did not take the green flag in a heat race will all cars that did so.

**3 HEAT RACE FORMAT:** Invert the 4 fastest cars from each heat race group to set the starting grid. Duplicate qualifying times will revert to the fastest 2<sup>nd</sup> lap for the tiebreaker. Top 6 finishers in each heat transfer to the feature. The top 3 finishers from each heat plus the fastest overall qualifier that also transfers, but did not finish in a redraw spot, will go to the redraw (10 cars total). The draw order is seeded by finishing position (H1 Winner, H2 Winner, H3 Winner, etc..). Remaining 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup> place finishers will line up starting positions 11<sup>th</sup>-18<sup>th</sup> in the A-Main. The top 6 finishers in the B-Main will then fill feature positions 19<sup>th</sup>-24<sup>th</sup> on the starting grid by the order that they finished. \*\*Note – If a B-Main is not run, the fastest overall qualifier must finish at a previously announced position to be eligible for the redraw.

**4 HEAT RACE FORMAT:** Invert the 4 fastest cars from each heat race group to set the starting grid. Duplicate qualifying times will revert to the fastest 2<sup>nd</sup> lap for the tiebreaker. Top 5 finishers in each heat transfer to the feature. The top 2 finishers from each heat plus the two fastest overall qualifiers that also transfer, but did not finish in a redraw spot, will go to the redraw (10 cars total). The draw order is seeded by finishing position (H1 Winner, H2 Winner, H3 Winner, etc..). Remaining 3<sup>rd</sup>, 4<sup>th</sup> and 5<sup>th</sup> place finishers will line up starting positions 11<sup>th</sup>-20<sup>th</sup> in the A-Main. The top 4 finishers in the B-Main will then fill feature positions 21<sup>st</sup>-24<sup>th</sup> on the starting grid by the order that they finished.

**POINTS:** Speedweek points can only be accrued during the A-Main. No points shall be awarded for Quick Time, Heat Races, Consolation Races, etc...

1<sup>st</sup>[50], 2<sup>nd</sup>[46], 3<sup>rd</sup>[42], 4<sup>th</sup>[40], 5<sup>th</sup>[38], 6<sup>th</sup>[36], 7<sup>th</sup>[34], 8<sup>th</sup>[32], 9<sup>th</sup>[30], 10<sup>th</sup>[29], 11<sup>th</sup>[28], 12<sup>th</sup>[27], 13<sup>th</sup>[26], 14<sup>th</sup>[25], 15<sup>th</sup>[24], 16<sup>th</sup>[23], 17<sup>th</sup>[22], 18<sup>th</sup>[21], 19<sup>th</sup>[20], 20<sup>th</sup>[19], 21<sup>st</sup>[18], 22<sup>nd</sup>[17], 23<sup>rd</sup>[16], 24<sup>th</sup>[15], Show up points [10]